

# Isometry-Invariant and Subdivision-Invariant Representations of Embedded Simplicial Complexes

---

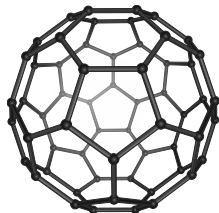
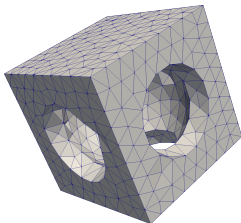
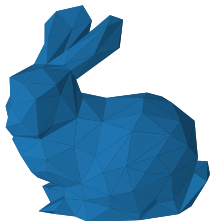
Taejin Paik

May 24, 2023

Seoul National University

*paiktj@snu.ac.kr*

# 3D Objects



**Figure 1:** 3D objects

---

<https://www.thingiverse.com/thing:151081>

<https://github.com/krober10nd/SeismicMesh>

<https://en.wikipedia.org/wiki/Fullerene>

# Triangular Mesh

- Triangular mesh can be used to represent complex 3D objects, and it is widely used in computer graphics and computer vision.
- The mesh is created by connecting vertices with edges to form triangular faces.
- We can consider a triangular mesh as a type of simplicial complex.

# Triangular Mesh

- Triangular mesh can be used to represent complex 3D objects, and it is widely used in computer graphics and computer vision.
- The mesh is created by connecting vertices with edges to form triangular faces.
- We can consider a triangular mesh as a type of simplicial complex.

# Triangular Mesh

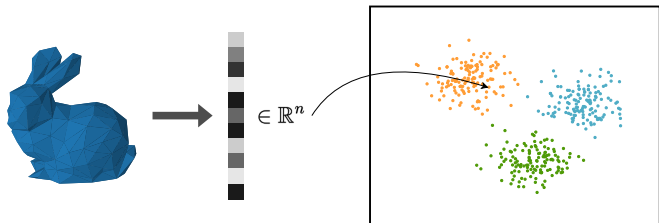
- Triangular mesh can be used to represent complex 3D objects, and it is widely used in computer graphics and computer vision.
- The mesh is created by connecting vertices with edges to form triangular faces.
- We can consider a triangular mesh as a type of simplicial complex.

# How to analyze?

Tasks:

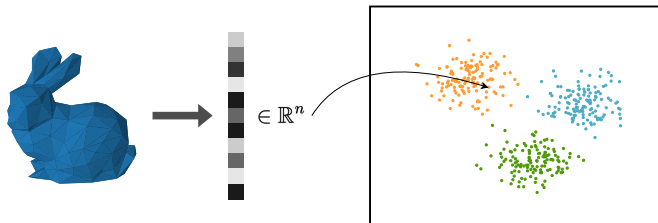
- Classifying
  - Identifying the category or group that a 3D object belongs to based on its features or characteristics.
- Regression
  - Predicting a numerical value for a target variable based on the features or characteristics of a 3D object.
- Clustering
  - Grouping similar 3D objects together based on their features or characteristics, without prior knowledge of their categories or groups.

# Vector Representation



- Our goal is to find a suitable representation vector with constant size based on our task.
- This vector can be used to cluster similar simplicial complexes together, study their properties, and for supervised learning tasks.

# Vector Representation



- Our goal is to find a suitable representation vector with constant size based on our task.
- This vector can be used to cluster similar simplicial complexes together, study their properties, and for supervised learning tasks.



# Classical Approaches



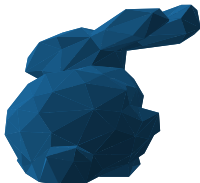
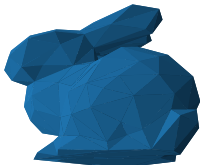
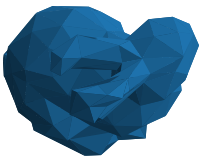
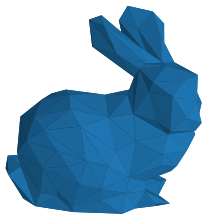
---

Gupta, A., Watson, S., & Yin, H. (2020, July). 3d point cloud feature explanations using gradient-based methods. In 2020 International Joint Conference on Neural Networks (IJCNN) (pp. 1-8). IEEE.

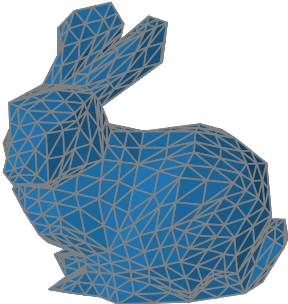
Su, H., Maji, S., Kalogerakis, E., & Learned-Miller, E. (2015). Multi-view convolutional neural networks for 3d shape recognition. In Proceedings of the IEEE international conference on computer vision (pp. 945-953).

<https://keras.io/examples/vision/pointnet/>

# Isometry Invariance



# Subdivision Invariance



# Our Goal

- Finding a representation vector of each simplicial complex in Euclidean space
- Invariances
  - Isometry Invariance
  - Subdivision Invariance

First, let's briefly look at the definition of a simplicial complex.

# Our Goal

- Finding a representation vector of each simplicial complex in Euclidean space
- Invariances
  - Isometry Invariance
  - Subdivision Invariance

First, let's briefly look at the definition of a simplicial complex.

## **Preliminaries**

# Simplex

## Definition

A  $k$ -**simplex** is a convex hull of  $k + 1$  affinely independent points in an ambient space  $\mathbb{R}^n$ .



0-simplex



1-simplex



2-simplex



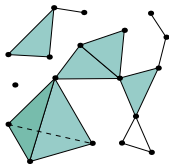
3-simplex

# Simplicial Complex

## Definition

A **simplicial complex**  $K$  is defined as a finite collection of simplices that satisfy:

1. If  $\tau$  is a face of  $\sigma$  and  $\sigma \in K$ , then  $\tau \in K$ .
2. Assume that  $\sigma_0$  and  $\sigma_1$  are elements of  $K$ . Then,  $\sigma_0 \cap \sigma_1$  is a face of  $\sigma_0$  and  $\sigma_1$  if it is not the empty set.





# Embedded Simplicial Complex

- We primarily focus on **embedded simplicial complex**, which is defined as a union of simplices in a given simplicial complex  $K$  with the subspace topology inherited from the ambient Euclidean space.
- For a simplicial complex  $K$ , we will also call the embedded simplicial complex  $K$  for ease of notation.

# Embedded Simplicial Complex

- We primarily focus on **embedded simplicial complex**, which is defined as a union of simplices in a given simplicial complex  $K$  with the subspace topology inherited from the ambient Euclidean space.
- For a simplicial complex  $K$ , we will also call the embedded simplicial complex  $K$  for ease of notation.

# Notations

## Definition

For an embedded simplicial complex  $K$  in  $\mathbb{R}^n$ , we write  $MK$  to denote  $\{M^{-1}x \mid x \in K\}$  for  $M \in \text{GL}_n(\mathbb{R})$ .

Also, for a vector  $v$  in  $\mathbb{R}^n$ , we denote the set  $\{x + v \mid x \in K\}$  as  $K + v$ .

## Definition

Suppose  $f$  is a function from  $S^{n-1}$  and  $R$  be a matrix  $O(n)$ . Then, the function obtained by applying the matrix  $R$  to the input of  $f$ , that is, the function  $x \mapsto f(Rx)$ , is denoted as  $R^*f$ .

# Notations

## Definition

For an embedded simplicial complex  $K$  in  $\mathbb{R}^n$ , we write  $MK$  to denote  $\{M^{-1}x \mid x \in K\}$  for  $M \in \text{GL}_n(\mathbb{R})$ .

Also, for a vector  $v$  in  $\mathbb{R}^n$ , we denote the set  $\{x + v \mid x \in K\}$  as  $K + v$ .

## Definition

Suppose  $f$  is a function from  $S^{n-1}$  and  $R$  be a matrix  $O(n)$ . Then, the function obtained by applying the matrix  $R$  to the input of  $f$ , that is, the function  $x \mapsto f(Rx)$ , is denoted as  $R^*f$ .

# Invariance and Equivariance

- **Invariance** refers to the property of remaining unchanged under certain transformations or operations.

$$\text{ex) } f : S^2 \rightarrow \mathbb{R}^m, \text{ and } \mathcal{P}(R^*f) = \mathcal{P}(f) \text{ for } R \in O(3).$$

- Pooling in neural networks (maximum or average)
- **Equivariance** is the property of a function or operation that preserves its behavior under a transformation of its inputs. It means that if we apply a transformation to the input of a function, the output of the function will be transformed in the same way.

$$\text{ex) } f : S^2 \rightarrow \mathbb{R}^m, \text{ and } \mathcal{P}(R^*f) = R^*(\mathcal{P}(f)) : S^2 \rightarrow \mathbb{R}^k \\ \text{for } R \in O(3).$$

# Invariance and Equivariance

- **Invariance** refers to the property of remaining unchanged under certain transformations or operations.

$$\text{ex) } f : S^2 \rightarrow \mathbb{R}^m, \text{ and } \mathcal{P}(R^*f) = \mathcal{P}(f) \text{ for } R \in O(3).$$

- Pooling in neural networks (maximum or average)
- **Equivariance** is the property of a function or operation that preserves its behavior under a transformation of its inputs. It means that if we apply a transformation to the input of a function, the output of the function will be transformed in the same way.

$$\text{ex) } f : S^2 \rightarrow \mathbb{R}^m, \text{ and } \mathcal{P}(R^*f) = R^*(\mathcal{P}(f)) : S^2 \rightarrow \mathbb{R}^k \\ \text{for } R \in O(3).$$

## **Proposed Approach**

## Overview of Our Approach

We'll introduce the operators here one by one:

- $K \subset \mathbb{R}^3$
- $\mathcal{F}_K : S^2 \rightarrow \text{Map}(\mathbb{R} \rightarrow \mathbb{R})$
- $\mathcal{DF}_K : S^2 \rightarrow \mathbb{R}^a$
- $\mathcal{P}(\mathcal{DF}_K) \in \mathbb{R}^b$

Properties:

- $\mathcal{DF}_{RK+v} = R^*(\mathcal{DF}_K)$
- $\mathcal{P}(R^*(\mathcal{DF}_K)) \simeq \mathcal{P}(\mathcal{DF}_K)$

for  $R \in O(3)$  and  $v \in \mathbb{R}^3$ .

First, we introduce the Euler curve transform  $\mathcal{F}$ .



## Overview of Our Approach

We'll introduce the operators here one by one:

- $K \subset \mathbb{R}^3$
- $\mathcal{F}_K : S^2 \rightarrow \text{Map}(\mathbb{R} \rightarrow \mathbb{R})$
- $\mathcal{DF}_K : S^2 \rightarrow \mathbb{R}^a$
- $\mathcal{P}(\mathcal{DF}_K) \in \mathbb{R}^b$

Properties:

- $\mathcal{DF}_{RK+v} = R^*(\mathcal{DF}_K)$
- $\mathcal{P}(R^*(\mathcal{DF}_K)) \simeq \mathcal{P}(\mathcal{DF}_K)$

for  $R \in O(3)$  and  $v \in \mathbb{R}^3$ .

First, we introduce the Euler curve transform  $\mathcal{F}$ .

## Euler Characteristic

Let  $K$  be a simplicial complex.

$$\chi(K) = \sum_{i=0}^{\infty} (-1)^i c_i$$

where  $c_i$  is the number of  $i$ -dimensional simplices in  $K$ .

$$\chi(K) = \sum_{i=0}^{\infty} (-1)^i \operatorname{rk} H_i(K).$$

Therefore, the Euler characteristic is not affected by the subdivision of the simplicial complex.

## Euler Characteristic

Let  $K$  be a simplicial complex.

$$\chi(K) = \sum_{i=0}^{\infty} (-1)^i c_i$$

where  $c_i$  is the number of  $i$ -dimensional simplices in  $K$ .

$$\chi(K) = \sum_{i=0}^{\infty} (-1)^i \operatorname{rk} H_i(K).$$

Therefore, the Euler characteristic is not affected by the subdivision of the simplicial complex.

# Semialgebraic Set (1)

## Definition

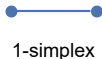
A semialgebraic set is a subset of  $n$ -dimensional Euclidean space that can be expressed as a finite union or intersection of sets of two types:

$$\{\bar{x} \in \mathbb{R}^n : f(\bar{x}) > 0\} \text{ and } \{\bar{x} \in \mathbb{R}^n : g(\bar{x}) = 0\},$$

where  $f$  and  $g$  are polynomials in  $\bar{x} = (x_1, \dots, x_n)$  with real coefficients.

## Semialgebraic Set (2)

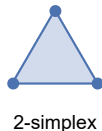
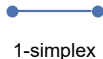
- Each simplex is a semialgebraic set.



- Semialgebraic sets are closed under unions.
- Therefore, an embedded simplicial complex is a semialgebraic set.

## Semialgebraic Set (2)

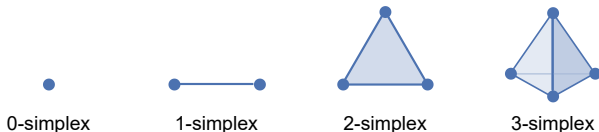
- Each simplex is a semialgebraic set.



- Semialgebraic sets are closed under unions.
- Therefore, an embedded simplicial complex is a semialgebraic set.

## Semialgebraic Set (2)

- Each simplex is a semialgebraic set.



- Semialgebraic sets are closed under unions.
- Therefore, an embedded simplicial complex is a semialgebraic set.

## Semialgebraic Set (3)

- One of the main properties of semialgebraic sets is that they admit a well-defined notion of Euler characteristics.

### Theorem (van den Dries)

*Each semialgebraic set  $K \subseteq \mathbb{R}^m$  has a finite partition  $K = C_1 \cup \dots \cup C_j$  into cells  $C_i$ .*

- Euler characteristic for semialgebraic set is (well) defined similarly.

$$\chi(K) = \sum_{i=0}^{\infty} (-1)^i c_i$$

where  $c_i$  is the number of  $i$ -cells.



## Semialgebraic Set (3)

- One of the main properties of semialgebraic sets is that they admit a well-defined notion of Euler characteristics.

### Theorem (van den Dries)

*Each semialgebraic set  $K \subseteq \mathbb{R}^m$  has a finite partition  $K = C_1 \cup \dots \cup C_j$  into cells  $C_i$ .*

- Euler characteristic for semialgebraic set is (well) defined similarly.

$$\chi(K) = \sum_{i=0}^{\infty} (-1)^i c_i$$

where  $c_i$  is the number of  $i$ -cells.

# Euler Integration

Additivity property: for semialgebraic sets  $A$  and  $B$ , we have

$$\chi(A \cup B) = \chi(A) + \chi(B) - \chi(A \cap B).$$

## Definition

Let  $X$  be a semialgebraic set in  $\mathbb{R}^n$ . We call an integer-valued function  $f : X \rightarrow \mathbb{Z}$  **constructible** if  $f^{-1}(i)$  is semialgebraic subset for every  $i \in \mathbb{Z}$ . We denote the set of bounded compactly supported constructible functions on  $X$  as  $\text{CF}(X)$ .

- For every  $f \in \text{CF}(X)$ , we define

$$\int_X f d\chi := \sum_{i \in \mathbb{Z}} i \cdot \chi(f^{-1}(i)).$$

# Euler Integration

Additivity property: for semialgebraic sets  $A$  and  $B$ , we have

$$\chi(A \cup B) = \chi(A) + \chi(B) - \chi(A \cap B).$$

## Definition

Let  $X$  be a semialgebraic set in  $\mathbb{R}^n$ . We call an integer-valued function  $f : X \rightarrow \mathbb{Z}$  **constructible** if  $f^{-1}(i)$  is semialgebraic subset for every  $i \in \mathbb{Z}$ . We denote the set of bounded compactly supported constructible functions on  $X$  as  $\text{CF}(X)$ .

- For every  $f \in \text{CF}(X)$ , we define

$$\int_X f \, d\chi := \sum_{i \in \mathbb{Z}} i \cdot \chi(f^{-1}(i)).$$

# Euler Curve Transform

- The Euler curve transform is an operator denoted as  $\mathcal{R}$  that maps from  $\text{CF}(\mathbb{R}^n)$  to  $\text{CF}(S^{n-1} \times \mathbb{R})$ :

$$\mathcal{R}(f)(v, r) = \int_{\mathbb{R}^n} f(x) \cdot 1_{x \cdot v \leq r}(x) d\chi(x).$$

- For a simplicial complex  $K$ , if we put  $f = 1_K$ ,

$$\mathcal{R}(1_K)(v, r) = \int_{\mathbb{R}^n} 1_{\{x \in K \mid x \cdot v \leq r\}} d\chi = \chi(K_{v,r})$$

where  $K_{v,r} := \{x \in \mathbb{R}^n \mid x \cdot v \leq r\} \cap K$ .

# Euler Curve Transform

- The Euler curve transform is an operator denoted as  $\mathcal{R}$  that maps from  $CF(\mathbb{R}^n)$  to  $CF(S^{n-1} \times \mathbb{R})$ :

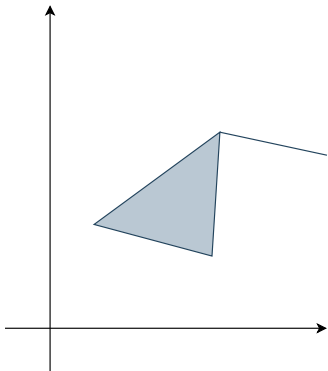
$$\mathcal{R}(f)(v, r) = \int_{\mathbb{R}^n} f(x) \cdot 1_{x \cdot v \leq r}(x) d\chi(x).$$

- For a simplicial complex  $K$ , if we put  $f = 1_K$ ,

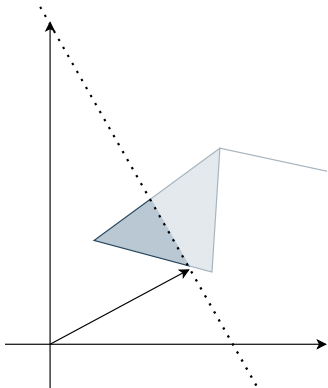
$$\mathcal{R}(1_K)(v, r) = \int_{\mathbb{R}^n} 1_{\{x \in K \mid x \cdot v \leq r\}} d\chi = \chi(K_{v,r})$$

where  $K_{v,r} := \{x \in \mathbb{R}^n \mid x \cdot v \leq r\} \cap K$ .

$$K_{v,r} := \{x \in \mathbb{R}^n \mid x \cdot v \leq r\} \cap K$$



$$K_{v,r} := \{x \in \mathbb{R}^n \mid x \cdot v \leq r\} \cap K$$



## Theorem (Ghrist et al., 2018)

*The Euler curve transform  $\mathcal{R} : \text{CF}(\mathbb{R}^n) \rightarrow \text{CF}(S^{n-1} \times \mathbb{R})$  is injective.*

Therefore, instead of the original simplicial complex  $K$ , we can deal with  $\mathcal{R}(1_K)$ .



- To simplify notation, for each embedded simplicial complex  $K$ , we define a function  $\mathcal{F}_K$  :

$$\begin{aligned}\mathcal{F}_K : S^{n-1} &\longrightarrow \text{Map}(\mathbb{R} \rightarrow \mathbb{R}) \\ v &\longmapsto (\mathcal{F}_K(v) : \mathbb{R} \longrightarrow \mathbb{R}) \\ & r \longmapsto \chi(K_{v,r})\end{aligned}$$

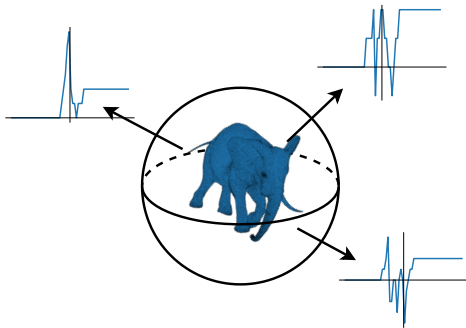
- Note that  $\mathcal{R}(1_K)(v, r) = \chi(K_{v,r})$
- For each direction  $v \in S^{n-1}$ , we will call the curve  $\mathcal{F}_K(v)$  the **Euler curve**.
- By the injectivity,  $K_1 \neq K_2$  implies  $\mathcal{F}_{K_1} \neq \mathcal{F}_{K_2}$ .

- To simplify notation, for each embedded simplicial complex  $K$ , we define a function  $\mathcal{F}_K$  :

$$\begin{aligned} \mathcal{F}_K : S^{n-1} &\longrightarrow \text{Map}(\mathbb{R} \rightarrow \mathbb{R}) \\ v &\longmapsto (\mathcal{F}_K(v) : \mathbb{R} \longrightarrow \mathbb{R}) \\ & r \longmapsto \chi(K_{v,r}) \end{aligned}$$

- Note that  $\mathcal{R}(1_K)(v, r) = \chi(K_{v,r})$
- For each direction  $v \in S^{n-1}$ , we will call the curve  $\mathcal{F}_K(v)$  the **Euler curve**.
- By the injectivity,  $K_1 \neq K_2$  implies  $\mathcal{F}_{K_1} \neq \mathcal{F}_{K_2}$ .

# Euler Curves



**Figure 6:** An example of  $\mathcal{F}_K : S^2 \rightarrow \text{Map}(\mathbb{R} \rightarrow \mathbb{R})$

# Properties (1)

## Proposition

*Let  $K$  be an embedded simplicial complex in  $\mathbb{R}^3$ . Then, for  $R \in O(3)$  and  $w \in \mathbb{R}^3$ ,*

$$\mathcal{F}_{RK+w}(v)(r) = \mathcal{F}_K(Rv)(r - v \cdot w).$$

That is, the transform is  $O(3)$ -equivariant, and if the embedded simplicial complex is translated, then the resulting function is also translated.

## Properties (2)

### Proposition

Assume that there are translation-invariant functionals  $\{\mathcal{D}_i\}_{i=1}^m$  on the set  $\text{Map}(\mathbb{R} \rightarrow \mathbb{R})$ , that is, if there exist  $t \in \mathbb{R}$  such that  $f(x) = g(x + t)$  for every  $x$ , then  $\mathcal{D}_i f = \mathcal{D}_i g \in \mathbb{R}$  for every  $1 \leq i \leq m$ . Let  $\mathcal{DF}_K$  be a function

$$\begin{aligned} \mathcal{DF}_K : S^2 &\longrightarrow \mathbb{R}^m \\ v &\longmapsto \{\mathcal{D}_1 \circ \mathcal{F}_K(v), \dots, \mathcal{D}_m \circ \mathcal{F}_K(v)\}. \end{aligned}$$

Then,  $\mathcal{DF}_*$  is  $O(3)$ -equivariant, subdivision-invariant, and translation-invariant on the set of embedded simplicial complexes.

## Translation-Invariant Operator (1)

- One of the simplest translation-invariant functionals for  $\text{Map}(\mathbb{R} \rightarrow \mathbb{R})$  is the maximum functional, i.e.,

$$\max\{f(x) : x \in \mathbb{R}\}.$$

- However, the maximum functional cannot capture the various features of a function.

## Translation-Invariant Operator (1)

- One of the simplest translation-invariant functionals for  $\text{Map}(\mathbb{R} \rightarrow \mathbb{R})$  is the maximum functional, i.e.,

$$\max\{f(x) : x \in \mathbb{R}\}.$$

- However, the maximum functional cannot capture the various features of a function.

## Translation-Invariant Operator (2)

- Instead, we can stack several translation-equivariant operators and apply the max functional at the end to get various invariant features.
  - Let  $T_c(f)$  denote the translation operator by  $c$ , that is, the function  $f(x - c)$  where  $c$  is a constant.
  - Let  $\{G_i : \text{Map}(\mathbb{R} \rightarrow \mathbb{R}) \rightarrow \text{Map}(\mathbb{R} \rightarrow \mathbb{R})\}_{i=1}^n$  be translation-equivariant operators.
  - Let  $\mathcal{H}$  be the maximum functional on  $\text{Map}(\mathbb{R} \rightarrow \mathbb{R})$ .
  - For a function  $f \in \text{Map}(\mathbb{R} \rightarrow \mathbb{R})$ ,

$$\begin{aligned} \mathcal{H} \circ G_n \circ \cdots \circ G_1 \circ T_c(f) &= \mathcal{H} \circ G_n \circ \cdots \circ T_c \circ G_1(f) \\ &= \cdots \\ &= \mathcal{H} \circ T_c \circ G_n \circ \cdots \circ G_1(f) \\ &= \mathcal{H} \circ G_n \circ \cdots \circ G_1(f). \end{aligned}$$



## Translation-Invariant Operator (2)

- Instead, we can stack several translation-equivariant operators and apply the max functional at the end to get various invariant features.
  - Let  $T_c(f)$  denote the translation operator by  $c$ , that is, the function  $f(x - c)$  where  $c$  is a constant.
  - Let  $\{G_i : \text{Map}(\mathbb{R} \rightarrow \mathbb{R}) \rightarrow \text{Map}(\mathbb{R} \rightarrow \mathbb{R})\}_{i=1}^n$  be translation-equivariant operators.
  - Let  $\mathcal{H}$  be the maximum functional on  $\text{Map}(\mathbb{R} \rightarrow \mathbb{R})$ .
  - For a function  $f \in \text{Map}(\mathbb{R} \rightarrow \mathbb{R})$ ,

$$\begin{aligned} \mathcal{H} \circ G_n \circ \cdots \circ G_1 \circ T_c(f) &= \mathcal{H} \circ G_n \circ \cdots \circ T_c \circ G_1(f) \\ &= \cdots \\ &= \mathcal{H} \circ T_c \circ G_n \circ \cdots \circ G_1(f) \\ &= \mathcal{H} \circ G_n \circ \cdots \circ G_1(f). \end{aligned}$$

## Translation-Invariant Operator (2)

- Instead, we can stack several translation-equivariant operators and apply the max functional at the end to get various invariant features.
  - Let  $T_c(f)$  denote the translation operator by  $c$ , that is, the function  $f(x - c)$  where  $c$  is a constant.
  - Let  $\{G_i : \text{Map}(\mathbb{R} \rightarrow \mathbb{R}) \rightarrow \text{Map}(\mathbb{R} \rightarrow \mathbb{R})\}_{i=1}^n$  be translation-equivariant operators.
  - Let  $\mathcal{H}$  be the maximum functional on  $\text{Map}(\mathbb{R} \rightarrow \mathbb{R})$ .
  - For a function  $f \in \text{Map}(\mathbb{R} \rightarrow \mathbb{R})$ ,

$$\begin{aligned} \mathcal{H} \circ G_n \circ \cdots \circ G_1 \circ T_c(f) &= \mathcal{H} \circ G_n \circ \cdots \circ T_c \circ G_1(f) \\ &= \cdots \\ &= \mathcal{H} \circ T_c \circ G_n \circ \cdots \circ G_1(f) \\ &= \mathcal{H} \circ G_n \circ \cdots \circ G_1(f). \end{aligned}$$

## Translation-Invariant Operator (2)

- Instead, we can stack several translation-equivariant operators and apply the max functional at the end to get various invariant features.
  - Let  $T_c(f)$  denote the translation operator by  $c$ , that is, the function  $f(x - c)$  where  $c$  is a constant.
  - Let  $\{G_i : \text{Map}(\mathbb{R} \rightarrow \mathbb{R}) \rightarrow \text{Map}(\mathbb{R} \rightarrow \mathbb{R})\}_{i=1}^n$  be translation-equivariant operators.
  - Let  $\mathcal{H}$  be the maximum functional on  $\text{Map}(\mathbb{R} \rightarrow \mathbb{R})$ .
  - For a function  $f \in \text{Map}(\mathbb{R} \rightarrow \mathbb{R})$ ,

$$\begin{aligned} \mathcal{H} \circ G_n \circ \cdots \circ G_1 \circ T_c(f) &= \mathcal{H} \circ G_n \circ \cdots \circ T_c \circ G_1(f) \\ &= \cdots \\ &= \mathcal{H} \circ T_c \circ G_n \circ \cdots \circ G_1(f) \\ &= \mathcal{H} \circ G_n \circ \cdots \circ G_1(f). \end{aligned}$$

## Translation-Invariant Operator (2)

- Instead, we can stack several translation-equivariant operators and apply the max functional at the end to get various invariant features.
  - Let  $T_c(f)$  denote the translation operator by  $c$ , that is, the function  $f(x - c)$  where  $c$  is a constant.
  - Let  $\{G_i : \text{Map}(\mathbb{R} \rightarrow \mathbb{R}) \rightarrow \text{Map}(\mathbb{R} \rightarrow \mathbb{R})\}_{i=1}^n$  be translation-equivariant operators.
  - Let  $\mathcal{H}$  be the maximum functional on  $\text{Map}(\mathbb{R} \rightarrow \mathbb{R})$ .
  - For a function  $f \in \text{Map}(\mathbb{R} \rightarrow \mathbb{R})$ ,

$$\begin{aligned}\mathcal{H} \circ G_n \circ \dots \circ G_1 \circ T_c(f) &= \mathcal{H} \circ G_n \circ \dots \circ T_c \circ G_1(f) \\ &= \dots \\ &= \mathcal{H} \circ T_c \circ G_n \circ \dots \circ G_1(f) \\ &= \mathcal{H} \circ G_n \circ \dots \circ G_1(f).\end{aligned}$$

# Cross-Correlation

## Definition

For a bounded measurable function  $f$  and a bounded compact supported measurable function  $g$ , the cross-correlation is defined as:

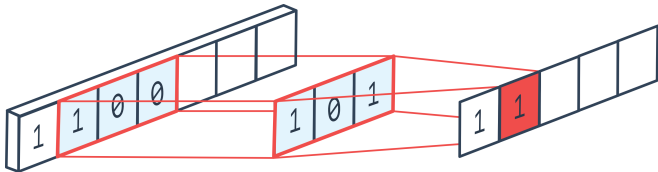
$$(f \star g)(\tau) \triangleq \int_{-\infty}^{\infty} f(t + \tau)g(t) dt.$$

For  $c \in \mathbb{R}$ , we have

$$\begin{aligned}(T_c(f) \star g)(\tau) &= \int_{-\infty}^{\infty} T_c(f)(t + \tau)g(t) dt \\ &= \int_{-\infty}^{\infty} f(t + \tau - c)g(t) dt \\ &= (f \star g)(\tau - c) = T_c(f \star g)(\tau).\end{aligned}$$

# 1D-Convolution

- CNN(Convolutional Neural Network):
  - Discretization of the cross-correlation.
  - CNN can be used to approximate a translation-equivariant operator



**Figure 7:** How 1D-CNN works

- So far, we have defined

$$\mathcal{F}_K : S^2 \rightarrow \text{Map}(\mathbb{R} \rightarrow \mathbb{R})$$

and

$$D\mathcal{F}_K : S^2 \rightarrow \mathbb{R}^a.$$

- Properties:

- $D\mathcal{F}_{K+v} = D\mathcal{F}_K$  for  $v \in \mathbb{R}^3$ .
- $D\mathcal{F}_{RK} = R^*(D\mathcal{F}_K)$  for  $R \in O(3)$ .

- But, we cannot process all the data in practice, and need to discretize.

- So far, we have defined

$$\mathcal{F}_K : S^2 \rightarrow \text{Map}(\mathbb{R} \rightarrow \mathbb{R})$$

and

$$D\mathcal{F}_K : S^2 \rightarrow \mathbb{R}^a.$$

- Properties:

- $D\mathcal{F}_{K+v} = D\mathcal{F}_K$  for  $v \in \mathbb{R}^3$ .
- $D\mathcal{F}_{RK} = R^*(D\mathcal{F}_K)$  for  $R \in O(3)$ .

- But, we cannot process all the data in practice, and need to discretize.



- So far, we have defined

$$\mathcal{F}_K : S^2 \rightarrow \text{Map}(\mathbb{R} \rightarrow \mathbb{R})$$

and

$$D\mathcal{F}_K : S^2 \rightarrow \mathbb{R}^a.$$

- Properties:
  - $D\mathcal{F}_{K+v} = D\mathcal{F}_K$  for  $v \in \mathbb{R}^3$ .
  - $D\mathcal{F}_{RK} = R^*(D\mathcal{F}_K)$  for  $R \in O(3)$ .
  
- But, we cannot process all the data in practice, and need to discretize.

In practice:

1. Draw  $n$  points from  $S^2$  as uniformly as possible:

$$\{x_1, x_2, \dots, x_n\} = X \subset S^2.$$

2. For each point, we obtain a discretized Euler curve

$$\mathcal{F}_K : X \rightarrow \mathbb{R}^d.$$

(where  $d$  is a predetermined resolution of the Euler curves.)

3. Using CNNs, activation functions, and a max pooling layer, we obtain

$$\mathcal{DF}_K : X \rightarrow \mathbb{R}^a.$$

In practice:

1. Draw  $n$  points from  $S^2$  as uniformly as possible:

$$\{x_1, x_2, \dots, x_n\} = X \subset S^2.$$

2. For each point, we obtain a discretized Euler curve

$$\mathcal{F}_K : X \rightarrow \mathbb{R}^d.$$

(where  $d$  is a predetermined resolution of the Euler curves.)

3. Using CNNs, activation functions, and a max pooling layer, we obtain

$$\mathcal{DF}_K : X \rightarrow \mathbb{R}^a.$$

In practice:

1. Draw  $n$  points from  $S^2$  as uniformly as possible:

$$\{x_1, x_2, \dots, x_n\} = X \subset S^2.$$

2. For each point, we obtain a discretized Euler curve

$$\mathcal{F}_K : X \rightarrow \mathbb{R}^d.$$

(where  $d$  is a predetermined resolution of the Euler curves.)

3. Using CNNs, activation functions, and a max pooling layer, we obtain

$$\mathcal{DF}_K : X \rightarrow \mathbb{R}^a.$$

## O(3)-Equivariant Operator

- The only thing left to do is to build an O(3)-invariant operator.
- As before, to get a O(3)-invariant operator, we can stack several O(3)-equivariant operators first, and then stack an O(3)-invariant operator using a pooling layer.
- Now we need to make an operator

$$\mathcal{T} : \text{Map}(X \rightarrow \mathbb{R}^{m_1}) \rightarrow \text{Map}(X \rightarrow \mathbb{R}^{m_2})$$

that can approximate an O(3)-equivariant operator:

$$“\mathcal{T}(R^*f) \simeq R^*(\mathcal{T}(f))”.$$

## O(3)-Equivariant Operator

- The only thing left to do is to build an O(3)-invariant operator.
- As before, to get a O(3)-invariant operator, we can stack several O(3)-equivariant operators first, and then stack an O(3)-invariant operator using a pooling layer.
- Now we need to make an operator

$$\mathcal{T} : \text{Map}(X \rightarrow \mathbb{R}^{m_1}) \rightarrow \text{Map}(X \rightarrow \mathbb{R}^{m_2})$$

that can approximate an O(3)-equivariant operator:

$$“\mathcal{T}(R^*f) \simeq R^*(\mathcal{T}(f))”.$$

## O(3)-Equivariant Operator

- The only thing left to do is to build an O(3)-invariant operator.
- As before, to get a O(3)-invariant operator, we can stack several O(3)-equivariant operators first, and then stack an O(3)-invariant operator using a pooling layer.
- Now we need to make an operator

$$\mathcal{T} : \text{Map}(X \rightarrow \mathbb{R}^{m_1}) \rightarrow \text{Map}(X \rightarrow \mathbb{R}^{m_2})$$

that can approximate an O(3)-equivariant operator:

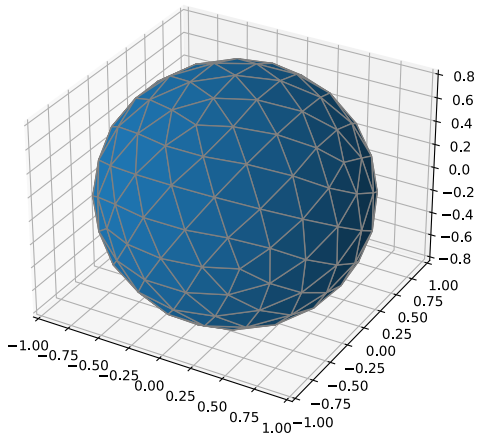
$$“\mathcal{T}(R^*f) \simeq R^*(\mathcal{T}(f))”.$$

# Schema

We are going to make  $\mathcal{T}$  via a graph neural network:

1. Predetermined  $r > 0$  and uniform samples  $X \subset S^2$ .
2. Construct a graph
  - Consider the points  $X = \{x_1, \dots, x_n\}$  as nodes of a graph.
  - Connect the points where the distance between two points is less than  $r$ .
3. Consider the function  $\mathcal{DF}_K : X \rightarrow \mathbb{R}^a$  as node features.
4. We perform a graph neural network on the graph.



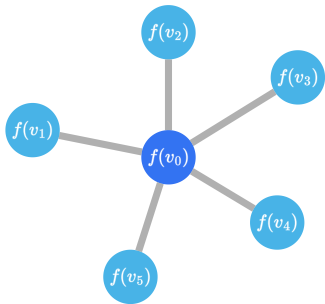


**Figure 8:** Subdivision of the icosahedron

# Graph Convolutional Network (1)

- Graph Convolutional Network (GCN) is a type of neural network that operates on graph structures.
- GCN is an operator that updates feature vectors for each node in a graph by modeling interactions between neighboring nodes and using both the graph structure and node features.

## Graph Convolutional Network (2)



Neighborhood of  $v_0$

- Node feature  $f : V \rightarrow \mathbb{R}^k$ .
- New updated node feature  $\mathcal{T}(f)$ :

$$\mathcal{T}(f)(v) = \text{Mean}\{W_\theta \cdot f(u) : u \in \tilde{\mathcal{N}}(v)\}$$

$$\text{where } \tilde{\mathcal{N}}(v) = \{v\} \cup \mathcal{N}(v).$$

## Extension

- Now, we need to show

$$“\mathcal{T}(R^*f) \simeq R^*(\mathcal{T}(f))”$$

for a function  $f \in \text{Map}(X \rightarrow \mathbb{R}^{m_1})$ , but this does not make sense. ( $\because \mathcal{T} : \text{Map}(X \rightarrow \mathbb{R}^{m_1}) \rightarrow \text{Map}(X \rightarrow \mathbb{R}^{m_2})$ )

- Thus, we extend  $\mathcal{T}$ :

$$\mathcal{T}' : \text{Map}(S^2 \rightarrow \mathbb{R}^{m_1}) \rightarrow \text{Map}(S^2 \rightarrow \mathbb{R}^{m_2})$$

where  $\mathcal{T}'(f)(x) = \text{Mean}\{W_\theta \cdot f(u) : \|x - u\| < r, u \in X\}$ .  
Obviously,  $\mathcal{T}'(f)|_X = \mathcal{T}(f|_X)$ .

- Now, the statements  $\mathcal{T}'(R^*f)$  and  $R^*(\mathcal{T}'(f))$  make sense.

## Extension

- Now, we need to show

$$“\mathcal{T}(R^*f) \simeq R^*(\mathcal{T}(f))”$$

for a function  $f \in \text{Map}(X \rightarrow \mathbb{R}^{m_1})$ , but this does not make sense. ( $\because \mathcal{T} : \text{Map}(X \rightarrow \mathbb{R}^{m_1}) \rightarrow \text{Map}(X \rightarrow \mathbb{R}^{m_2})$ )

- Thus, we extend  $\mathcal{T}$ :

$$\mathcal{T}' : \text{Map}(S^2 \rightarrow \mathbb{R}^{m_1}) \rightarrow \text{Map}(S^2 \rightarrow \mathbb{R}^{m_2})$$

where  $\mathcal{T}'(f)(x) = \text{Mean}\{W_\theta \cdot f(u) : \|x - u\| < r, u \in X\}$ .  
Obviously,  $\mathcal{T}'(f)|_X = \mathcal{T}(f|_X)$ .

- Now, the statements  $\mathcal{T}'(R^*f)$  and  $R^*(\mathcal{T}'(f))$  make sense.

## Extension

- Now, we need to show

$$“\mathcal{T}(R^*f) \simeq R^*(\mathcal{T}(f))”$$

for a function  $f \in \text{Map}(X \rightarrow \mathbb{R}^{m_1})$ , but this does not make sense. ( $\because \mathcal{T} : \text{Map}(X \rightarrow \mathbb{R}^{m_1}) \rightarrow \text{Map}(X \rightarrow \mathbb{R}^{m_2})$ )

- Thus, we extend  $\mathcal{T}$ :

$$\mathcal{T}' : \text{Map}(S^2 \rightarrow \mathbb{R}^{m_1}) \rightarrow \text{Map}(S^2 \rightarrow \mathbb{R}^{m_2})$$

where  $\mathcal{T}'(f)(x) = \text{Mean}\{W_\theta \cdot f(u) : \|x - u\| < r, u \in X\}$ .  
Obviously,  $\mathcal{T}'(f)|_X = \mathcal{T}(f|_X)$ .

- Now, the statements  $\mathcal{T}'(R^*f)$  and  $R^*(\mathcal{T}'(f))$  make sense.

## O(3)-Equivariance

### Theorem

Let  $f$  be a bounded measurable function on  $S^2$ . Assume that  $x_1, x_2, \dots, x_n$  are independent identically distributed random variables from the uniform distribution on  $S^2$ . Then, for  $R \in O(3)$  and  $\epsilon > 0$ ,

$$\mathbb{P} [\|R^* \mathcal{T}'(f)(x) - \mathcal{T}'(R^* f)(x)\|_\infty > \epsilon] \rightarrow 0$$

for every  $x \in S^2$  as  $n$  goes to infinity.

- Using several GCN layers, activation layers, and a pooling layer at the end, we can approximate an  $O(3)$ -invariant operator.

# Summary

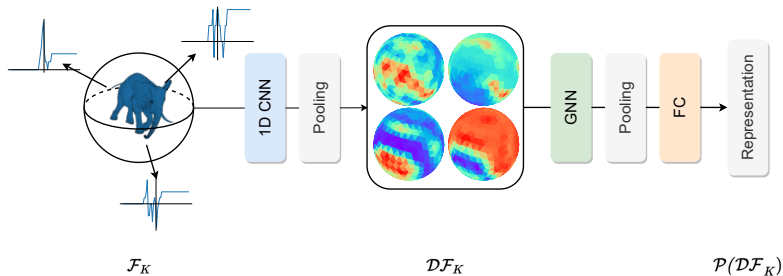
- First, sample points  $X = \{x_1, \dots, x_n\} \subset S^2$  uniformly.

1  $K \subset \mathbb{R}^3$

2  $\mathcal{F}_K : X \rightarrow \mathbb{R}^d$

3  $\mathcal{DF}_K : X \rightarrow \mathbb{R}^m$

4  $\mathcal{P}(\mathcal{DF}_K) \in \mathbb{R}^k$



**Figure 9:** Simplified structure of the proposed architecture



## Discretization Error

- Dealing with discretized Euler curves and using CNNs instead of the cross-correlation.
- The theorem for the GCN is about what happens as  $n$  goes to infinity, but we don't know how large the error will be for finite  $n$ .
- By stacking multiple neural network layers with discretization errors, there is a possibility that the discretization error could be amplified in the overall deep learning model.

Therefore, we conducted a very simple experiment to measure this.

## Discretization Error

- Dealing with discretized Euler curves and using CNNs instead of the cross-correlation.
- The theorem for the GCN is about what happens as  $n$  goes to infinity, but we don't know how large the error will be for finite  $n$ .
- By stacking multiple neural network layers with discretization errors, there is a possibility that the discretization error could be amplified in the overall deep learning model.

Therefore, we conducted a very simple experiment to measure this.

## Discretization Error

- Dealing with discretized Euler curves and using CNNs instead of the cross-correlation.
- The theorem for the GCN is about what happens as  $n$  goes to infinity, but we don't know how large the error will be for finite  $n$ .
- By stacking multiple neural network layers with discretization errors, there is a possibility that the discretization error could be amplified in the overall deep learning model.

Therefore, we conducted a very simple experiment to measure this.

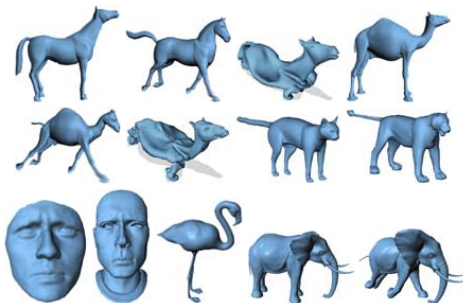
## Discretization Error

- Dealing with discretized Euler curves and using CNNs instead of the cross-correlation.
- The theorem for the GCN is about what happens as  $n$  goes to infinity, but we don't know how large the error will be for finite  $n$ .
- By stacking multiple neural network layers with discretization errors, there is a possibility that the discretization error could be amplified in the overall deep learning model.

Therefore, we conducted a very simple experiment to measure this.

**Experiment**

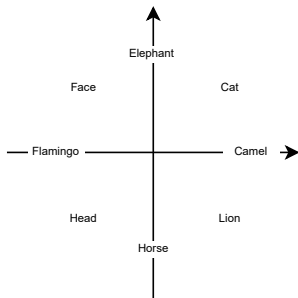
# ANIM (ANimals in Motion)



- The dataset I used
  - 229 mesh data
  - 8 classes

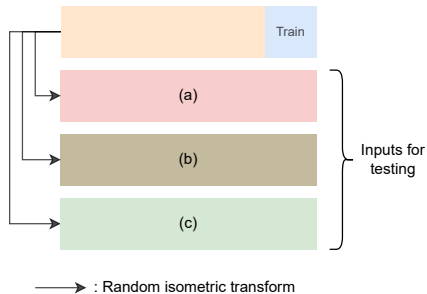
# Training Details

- Train the model to converge on the vertices of a regular octagon for each class.
- Randomly picked 5 for each class to train.



# Test Details

- Apply a random isometric transformation to each data three times, to obtain three new data sets, which are then used as inputs to the neural network.





# Experimental Results

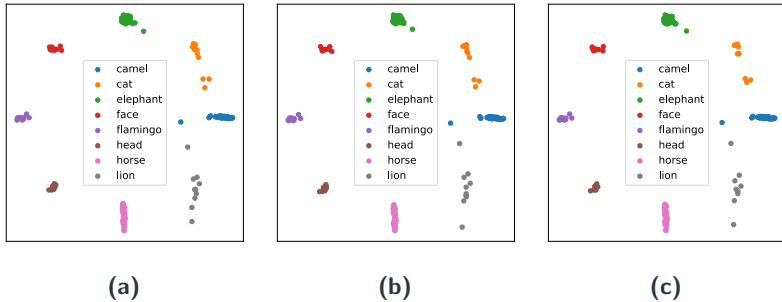


Figure 10: The outcomes for 3 datasets.

## Discussion

- Theoretical error bound of each layer
- Computational cost
- Usage of persistent homology/cohomology techniques

## Discussion

- Theoretical error bound of each layer
- Computational cost
- Usage of persistent homology/cohomology techniques

## Discussion

- Theoretical error bound of each layer
- Computational cost
- Usage of persistent homology/cohomology techniques

## Discussion

- Theoretical error bound of each layer
- Computational cost
- Usage of persistent homology/cohomology techniques

Thank You